

**Southwest Baptist
University's
2010 Bearcat
Football Camp**



**Team Contact Camp:
June 6-9**

**Evening Team Camp:
July 28-29**

**SBU Football Camp
1600 University Ave
Bolivar, MO 65613**



KEITH ALLEN FOOTBALL CAMPS APPLICATION

COMPLETE, DETACH AND RETURN WITH \$200.00 PAYMENT TO: SBU Football, c/o Football Camp, 1600 University Ave, Bolivar, MO 65613. For further information contact the front office at: (417) 328-1927

Deadline: June 1, 2010

Please mark the Camp attending: Team Camp or Evening Team Camp

School: _____ Coach: _____ Phone: _____

Address: _____ Number of Campers: _____

City: _____ St: _____ ZIP: _____ Number of Coaches: _____

Signed: _____ Date: _____

Upon receipt of application and deposit, a safety form and camp details packet will be mailed to you for the athletes and parents to sign, which must be on file prior to participation in the camp(s).

TEAM CONTACT CAMP:

Team Camp June 6-9

Full Team Contact Oriented 4-Day Camp:

High School coaches bring their players and stay on the SBU campus for 3 nights. Campers are housed in campus dormitories under the supervision of the Camp Staff. Two or Three campers will be in each dorm room. Campers will be served 3 all-you-can-eat style meals a day in the campus-dining hall. Campers will also have access to the camp store to purchase snacks and souvenirs. Awards are presented at the end of camp. Parents are encouraged to attend the ceremony.

Camp Activities/Format:

Each camp day includes the following:

1. Individual position drills directed by the SBU coaching staff.
2. Individual Team Periods where each high school will have time to install offensive/ defensive schemes with their own team.
3. 7 on 7 Passing Perimeter Competition against other schools (filmed)
4. 1 on 1 OL/DL competition
5. Team goal line challenges (filmed)
6. Controlled Full-Contact Scrimmages against other schools (filmed)
7. Film sessions of filmed practices with SBU and HS coaches

Cost:

Teams less than 20: \$200 per camper
Teams of 20-29: \$180 per camper
Teams of 30-39: \$160 per camper
Teams of 40+: \$150 per camper

What To Bring:

Each camper should bring his/her own bed linens, pillow, etc. Campers should also bring extra spending money for the camp store if desired. Teams should bring their own athletic/medical tape and bandages for wrapping knees, ankles, etc. The Camp is prohibited from furnishing any football equipment and/or athletic training materials.

Junior Varsity / Freshmen Teams:

Teams are encouraged to bring any underclassmen to the camp. There will be a separate bracket of the camp where junior varsity teams will compete against each other.

Bearcat Jamboree:

The Jamboree is a double-elimination tournament where all teams compete for the championship crown. Teams are seeded based on win/loss record in scrimmages and coaches' votes.

CAMP DAILY SCHEDULE:

7:00 am	Wake Up
7:15 am	Breakfast
9:00 am	Practice
11:30 am	Lunch
2:45 pm	Chalk talk
3:00 pm	Practice
5:30 pm	Dinner
7:00 pm	Practice
9:00 pm	Movie of the day / Film session
10:45 pm	Lights out

For more information contact: Coach Allen
(417) 328-1927 E-mail: kallen@sbuniv.edu

Note: The \$200 deposit must be received by the SBU office to assure reservation. The deposit deadline is June 1.

EVENING TEAM CAMP:

Evening Camp: July 28-29 4:00pm- done

Full Team Contact Oriented Evening

Camp: High Schools will compete against other area schools in this competition. All team settings will be filmed for the coaches

Format:

Each Team will compete with other area schools in:

Full Scrimmages

Situational Scrimmages

(3rd & 10, 3rd & 2, 4th & 1, Goal line, etc)

7 on 7: Pass Skel

9 on 9: Inside Run

1 on 1: Passing and OL/DL

Teams should provide their own equipment (shoes, jerseys, medical, etc.).

Cost: \$40 per student athlete

2010 CAMP STAFF:

Keith Allen:	Head Coach
Mark Boyle:	Camp Director / DL
J.C. Dawkins:	OC/ Wide Receivers
Zach Wilkerson:	DC / Linebackers
Ben Blake:	Offensive Line
Robert Clardy:	Quarterbacks
Tracy Hayworth:	Defensive Line
Jeff Finnell:	Running Backs
Darnell Walker:	Defensive Backs